

Deutsch-Jozsa algorithm for continuous variables

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We present an idealized quantum continuous variable analog of the Deutsch-Jozsa algorithm which can be implemented on a perfect continuous variable quantum computer. Using the Fourier transformation and XOR gate appropriate for continuous spectra we show that under ideal operation to infinite precision that there is an infinite reduction in number of query calls in this scheme.

In principle, quantum computers can have remarkable computational powers which classical computers cannot [1, 2]. In the last few years it has been shown that it is possible for quantum computers to perform certain computational tasks faster than any classical computer [3, 4, 5, 6, 7, 8, 9]. Quantum computation exploits quantum interference and entanglement to outperform its classical counterparts. The first algorithm promising benefits from quantum parallelism was discovered by Deutsch and Jozsa [6]. Soon after this Shor discovered [10] his now famous algorithm for factoring large numbers [11]. Subsequently, a fast quantum search algorithm was discovered by Grover [12, 13]; in addition, the time-dependent generalization of Grover's algorithm and its stability under unitary perturbation has been studied [14].

It may be mentioned that all these algorithms are usually designed for qubits. However, in nature there are other classes of quantum systems whose observables form, for example, continuous spectra. Usually a continuous variable can be anything, e.g., position, momentum, energy (unbounded), the amplitudes of the electromagnetic field, etc. It is important to know how these algorithms can be generalized to continuous quantum variables. By learning how, we might make progress towards discovering new algorithms which are perhaps more naturally formulated using continuous variables.

Recently continuous quantum information has played an important role in teleportation [15] and even error-correction codes [16, 17] with a possible implementation using linear devices [18]. Moreover, quantum computation over continuous variables has also been studied. It was found that the universal continuous variable quantum computation can be effected using simple non-linear operations with coupling provided solely by linear operations [19]. Just as standard quantum computation can be thought of as the coherent manipulation of two-level systems qubits, continuous quantum computation can be thought of as the manipulation of qunats.

The first algorithm to have been studied for potential implementation using continuous quantum variables was the Grover virtual database search [20]. Here, we go on to generalize the Deutsch-Jozsa algorithm to continuous variables. This scheme naively gives *an infinite speed-up over classical function evaluation*.

To start with, let us recall the standard Deutsch-Jozsa algorithm for qubits. In this case we are given a number $i \in \{0, \dots, 2^n - 1\} \equiv B^n$ and a "black box" or "oracle query" that computes a binary function $f(i) : B^n \rightarrow B$. Further, the function $f(i)$ which only takes values 0 or 1 is *promised* to be either constant or balanced (with an equal number of each type of outcome over all input strings). The aim is to determine this property for $f(i)$, i.e., whether it is constant or balanced. On a classical computer in the worst case the oracle query requires $O(2^n)$ function evaluations. However, if one calculates the function using reversible quantum operations then only a single function evaluation is required to achieve the goal [6, 21].

In the continuous variable setting we pose the problem in the following way. Suppose there is a particle located somewhere along the x -axis. Since x is a continuous variable it can take value from $-\infty$ to $+\infty$ (in practice it may be from $-L$ to L , where L is some length scale involved). Suppose there are two persons Alice and Bob playing a game [22]. Alice tells Bob a value of x and Bob calculates some function $f(x)$ which takes values 0 or 1. Further, Bob has promised Alice that he will use a function which is either constant or balanced. A constant function is 0 or 1 for all values of $x \in (-\infty, +\infty)$. For a balanced function, $f(x) = 0$ or 1 for exactly half of the cases. One can define the balanced function more precisely in the following manner. Imagine that the interval for the continuous variable x has been divided into n sub-intervals. Let μ be the Lebesgue measure on \mathbb{R} . A function $f(x)$ is balanced provided the Lebesgue measure of the support for where the function is zero is identical to the Lebesgue measure of the support for where the function is one, i.e., $\mu(\{x \in \mathbb{R} | f(x) = 0\}) = \mu(\{x \in \mathbb{R} | f(x) = 1\})$. Now, Alice wants to know whether Bob has chosen a constant or balanced function. In the classical scenario since there are an infinite number of possibilities for x Alice needs to ask Bob (who has the oracle) an infinite number of times! However, we can show if we use a perfect continuous variable quantum computer and unitary operators that can be implemented on them, then a single function evaluation is required to know this global property of the function.

Let us consider a continuous variable system whose Hilbert space is infinite dimensional and spanned by a basis state $|x\rangle$ satisfying the orthogonality condition $\langle x|x'\rangle = \delta(x-x')$. In a continuous variable scheme a basic operation is the Fourier transformation between position and momentum variables in phase space (analog to the Walsh-Hadamard

transformation for qubits). We can define the Fourier transformation as an active operation on a qunat state $|x\rangle$ as

$$\mathcal{F}|x\rangle = \frac{1}{\sqrt{\pi}} \int dy e^{2ixy} |y\rangle, \quad (1)$$

where both x and y are in the position basis. This has been used in developing error correction codes [16, 18] and Grover's algorithm for continuous variables [20]. This Fourier transformation can be easily applied in physical situations. For example, when $|x\rangle$ represents quadrature eigenstate of a mode of the electromagnetic field, $\mathcal{F}|x\rangle$ is simply an eigenstate of the conjugate quadrature produced by a $\pi/2$ phase delay.

Another useful gate on a continuous variable quantum computer is XOR gate (analogous to the controlled NOT gate for qubits but without the cyclic condition) defined as [18]

$$|x\rangle|y\rangle \rightarrow |x\rangle|x+y\rangle. \quad (2)$$

Further, we assume that given a classical circuit for computing $f(x)$ there is a quantum circuit which can compute a unitary transformation U_f on a continuous variable quantum computer. If a quantum circuit exists that transforms

$$|x\rangle|y\rangle \rightarrow |x\rangle|y+f(x)\rangle, \quad (3)$$

then by linearity it can also act on any superposition of qunat states. For example, if we evaluate the function on a state (1) along with another qunat state $|z\rangle$, we have

$$U_f(\mathcal{F}|x\rangle|z\rangle) = \frac{1}{\sqrt{\pi}} \int dy e^{2ixy} |y\rangle|z+f(y)\rangle. \quad (4)$$

This shows that using quantum parallelism for idealized qunat computers one can evaluate all possible values of a function simultaneously with one application of U_f .

Now, we present the Deutsch-Jozsa algorithm for a continuous variable quantum computer. The set of instructions for deciding the constant or balanced nature of function $f(x)$ are give below

(i). Alice stores her query in a qunat register prepared in an ideal position eigenstate $|x_0\rangle$ and attaches another qunat in a position eigenstate $|\pi/2\rangle$. So the two quants are in the state $|x_0\rangle|\pi/2\rangle$

(ii). She creates superpositions of qunat states by applying the Fourier transformation to the query qunat and the target qunat. The resulting state is given by

$$\mathcal{F}|x_0\rangle\mathcal{F}|\pi/2\rangle = \frac{1}{\pi} \int dx dy e^{2ix_0x+i\pi y} |x\rangle|y\rangle. \quad (5)$$

(iii). Bob evaluates the function using the unitary operator U_f . The state transforms as

$$\frac{1}{\sqrt{\pi}} \int dx e^{2ix_0x+i\pi f(x)} |x\rangle\mathcal{F}|\pi/2\rangle. \quad (6)$$

Here, the key role is played by the ancilla qunat state $|\pi/2\rangle$. To see how the function evaluation takes place consider the intermediate steps given by

$$U_f(|x\rangle\mathcal{F}|\pi/2\rangle) = \frac{1}{\sqrt{\pi}} \int dy e^{i\pi y} U_f(|x\rangle|y\rangle) = (-1)^{f(x)} |x\rangle\mathcal{F}|\pi/2\rangle. \quad (7)$$

If the function $f(x) = 0$ there is no sign change and if $f(x) = 1$ there is a sign change. After the third step performed by Alice, she has a quant state in which the result of Bob's function evaluation is encoded in the amplitude of the qunat superposition state given in (6). To know the nature of the function she now performs an inverse Fourier transformation on her qunat state.

(iv). The qunat states after Fourier tranform is given by

$$|q\rangle = \frac{1}{\pi} \int dx dx' e^{2ix(x_0-x')} (-1)^{f(x)} |x'\rangle\mathcal{F}|\pi/2\rangle. \quad (8)$$

(v). Alice measures her qunat by projecting onto the original position eigenstate $|x_0\rangle$. In an ideal continuous variable scheme the correct projection operator is defined as [23]

$$P_{\Delta x_0} = \int_{x_0-\Delta x_0/2}^{x_0+\Delta x_0/2} dy |y\rangle\langle y|. \quad (9)$$

As has been explained in [20, 23] if the observable has a continuous spectrum then the measurement cannot be performed precisely but must involve some spread Δx_0 . Therefore, the action of projection onto the qunat state after step (iv) is given by

$$P_{\Delta x_0}|q\rangle = \frac{1}{\pi} \int dx \int_{x_0 - \Delta x_0/2}^{x_0 + \Delta x_0/2} dy e^{2ix(x_0 - y)} (-1)^{f(x)} |y\rangle \mathcal{F}|\pi/2\rangle. \quad (10)$$

Now consider two possibilities. If the function is constant then the above equation reduces to $\pm|x_0\rangle\mathcal{F}|\pi/2\rangle$. [In simplifying we need to use the Dirac delta function $(1/\pi) \int dx e^{2ix(x_0 - y)} = \delta(x_0 - y)$.] This means that if Alice measures $|x_0\rangle$ she is sure that $f(x)$ is definitely constant. In the other case, i.e., when the function is balanced she will not get the measurement outcome to be $|x_0\rangle$. In fact, in the balanced case the outcome is orthogonal to the constant case as the result gives zero. Therefore, a single function evaluation (followed by a measurement onto $|x_0\rangle$) in a qunat quantum computer can decide whether the promised function is constant or balanced. Unlike the qubit case, in the *idealized* continuous variable case the *reduction in the number of query calls is from infinity to one*.

In conclusion, we have generalised the primitive quantum algorithm (Deutsch-Jozsa algorithm) from the discrete case to the *idealized* continuous case. It may be worth mentioning that as in error correction codes for continuous-variables [16], if one replaces the Hadamard transform and XOR gate by their continuous-variable analogs in original Deutsch-Jozsa algorithm for qubit case, then the idealized algorithm works perfectly. This theoretically demonstrates the power of quantum computers to exploit the superposition principle giving an *infinite speed up compared to classical scenario*. This idealized analysis has not considered the affects of finite precision in measurement or state construction and so whether it may be implemented experimentally remains an open question for further study. Part of the difficulty in extending this work in this direction is that defining an oracle for continuous variables appears to be a difficult task, one that we have carefully avoided here. An alternate way forward might be to consider some sort of “hybrid” approach involving both qunats and qubits. This is precisely what Seth Lloyd considers in the following chapter.

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